

Math 307  
Spring 2019  
Exam 3 - Practice  
4/17/19  
Time Limit: 50 min.

---

Name (Print): \_\_\_\_\_

| Problem | Points | Score |
|---------|--------|-------|
| 1       | 10     |       |
| 2       | 15     |       |
| 3       | 55     |       |
| 4       | 35     |       |
| 5       | 40     |       |
| Total:  | 155    |       |

1. Consider the system of differential equations:

$$\begin{aligned}y_1' &= 2y_1 \\y_2' &= -y_2 \\y_3' &= 15y_3\end{aligned}$$

- (a) (5 points) Find the general solution,  $Y_H$ .

- (b) (5 points) Solve the initial value problem  $Y(1) = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$

- 
2. (15 points) Suppose that  $Z$  is a solution to  $Y' = BY$ , and that  $A$  and  $B$  are similar matrices. Prove that there exists an invertible matrix  $P$  such that  $PZ$  is a solution to  $Y' = AY$ .

3. Consider the system of differential equations:

$$y_1' = y_1 + 2y_2 + y_3$$

$$y_2' = 2y_1 + y_2 + y_3$$

$$y_3' = y_3$$

(a) (5 points) Write the system in the form  $Y' = AY$ .

(b) (10 points) For the matrix  $A$ , find the eigenvalues.

(c) (10 points) For each eigenvalue, find a corresponding eigenvector. In other words, find the eigenpairs.

(d) (5 points) Find an invertible matrix  $P$ , and diagonal matrix  $D$  such that  $P^{-1}AP = D$ .

(e) (5 points) Find the general solution to the system  $Y' = DY$ .

(f) (10 points) Find the general solution to the system  $Y' = AY$ .

(g) (10 points) Solve the initial value problem  $Y(0) = \begin{bmatrix} -4 \\ 0 \\ 3 \end{bmatrix}$  for  $Y' = AY$ .

4. (35 points) Let  $A = \begin{bmatrix} -2 & -4 \\ 5 & 2 \end{bmatrix}$ . Give a real-valued general solution to the equation  $Y' = AY$ .

5. Suppose that the velocity of an object is given by the vector

$$v = \begin{bmatrix} 3x + 2y + z \\ 2y + 3z \\ 2z \end{bmatrix}$$

where  $x, y$  and  $z$  are the coordinates of the object's position (they are functions of time).

- (a) (30 points) Find a general solution for the object's position. (part b) is on the next page)



---

(b) (10 points) Give the object's position when  $t = 1$  if it's position is  $(-7, 2, 3)$  when  $t = 0$ .